

double negative visual effects

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Vic Wade

Global Head of Training

Double Negative – Visual Effects

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Dear Cathy,

Re: Support of Tech level status for AIM awards Level 3 Diploma and Extended Diploma in Games, Animation and VFX Skills.

My active interest in the AIM Awards diploma/extended diploma started in 2016 when I first joined the NextGen Employer Steering Group. Double Negative's support has taken the form of

- Masterclasses for students – delivered in person and via Skype
- Masterclass at the VFX Fundamentals for tutors bootcamp – CPD for tutors teaching one of the units of the diploma/extended diploma
- Double Negative talent recruiters attending the NextGen showcase for AIM Awards students, giving feedback to students
- Review of the qualification as part of the NextGen ESG to ensure it remains industry relevant

Double Negative has been heavily involved in developing the two VFX Apprentice Standards, and employs apprentices. We're also active in Access:VFX, which is a pan industry initiative to promote a diverse and inclusive work force. Industry relevant level 3 qualifications, like the AIM Awards diploma/extended diploma, that have been designed to lead on to Higher Apprenticeships, or vocational HE courses are essential to help fill skills gaps in the VFX, Games and Animation industries.

Kind Regards,

Vic Wade

Global Head of Training